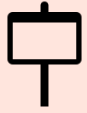


Start with



Get a TIPP from the Project Page:



Title: What is the title of the project?

Does it tell you something about the project?



Instructions: What do the instructions tell you to do?



Purpose: What is the purpose of this activity?

What will this code teach you?



Play: Run the project and see what it does!

Which sprites are doing the actions?

SEE Inside:



Sprites: Click on the sprite that you want to learn from or change.



Events: Look at the event blocks starting the scripts.

Which scripts are most useful?



Explore: Try different changes to the scripts and

observe what happens!